



# Modèle Numérique de Surface (MNS) et Applications

## Digitaal oppervlaktemodel (DOM) en toepassingen

## Digital Surface Model (DSM) and Applications

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# Digital Surface Model (DSM) and Applications



## Plan

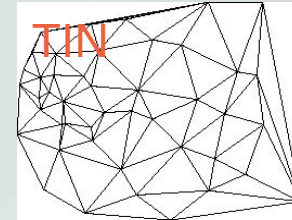
- 1. DigitalSurfaceModel : Generalities**
- 2. DSM from stereoscopic pairs**
- 3. DSM from LIDAR data**
- 4. DSM from vectors**
- 5. DigitalTerrainModel from DSM**
- 6. Automatic Change Detection**
- 7. Road Network**
- 8. Roof Orientation**

# 1. Digital Surface Model : Generalities

DSM == 3D surface (e.g. the earth's surface)

## Common Representations

- Triangulated Irregular Network : XYZ points
- **Raster** : 2-D regular grid of Z values  
Handled like an image



## 2. DSM from Stereoscopic pairs

### Stereo Matching of an image pair

Correlation between 2 images : disparity  $D(x,y)$

Surface reconstruction :  $(x,y) + D \rightarrow XYZ$  (= DSM)

Position and orientation of camera

Camera parameters (focal length, pixel size, ...)

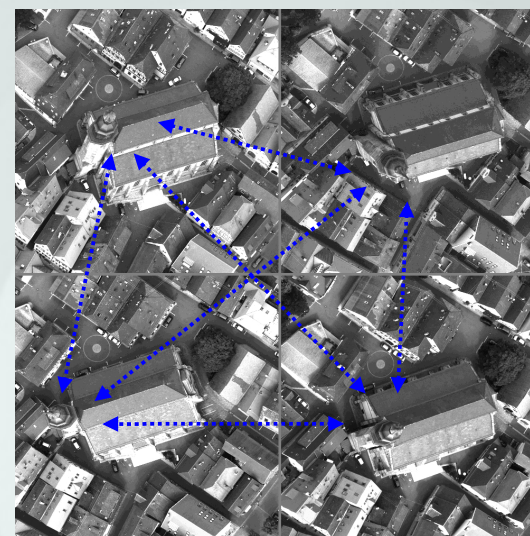
### Multi-view : more than 2 views

Several image pairs

Several  $Z$  for each  $XY$ : median

→ Less occluded areas

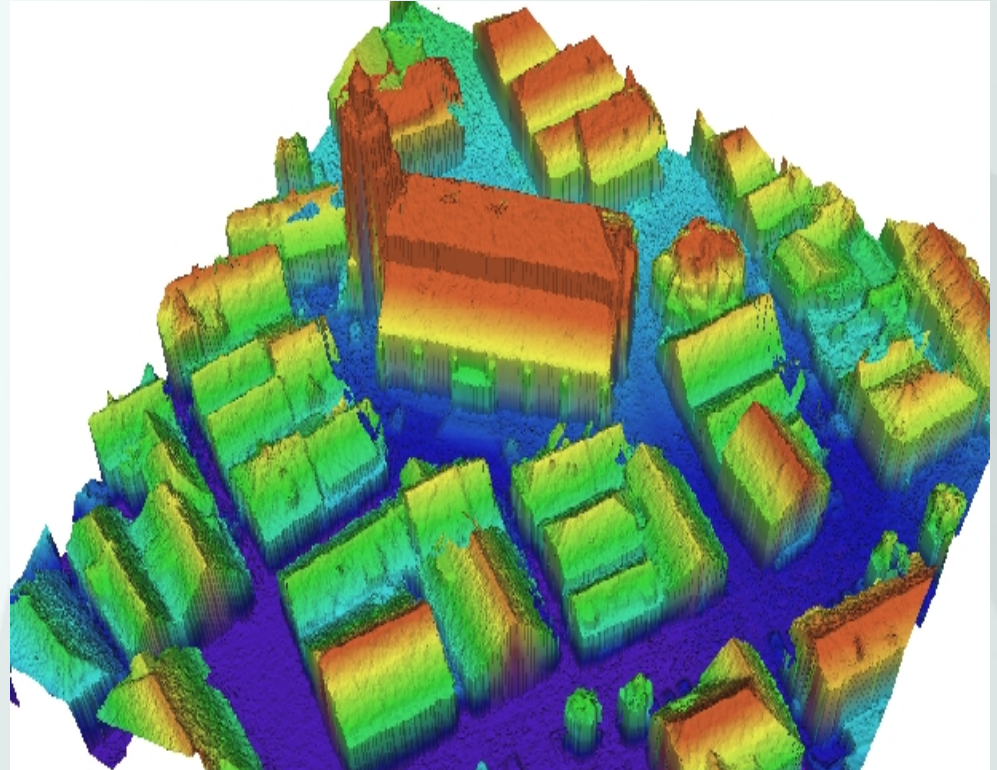
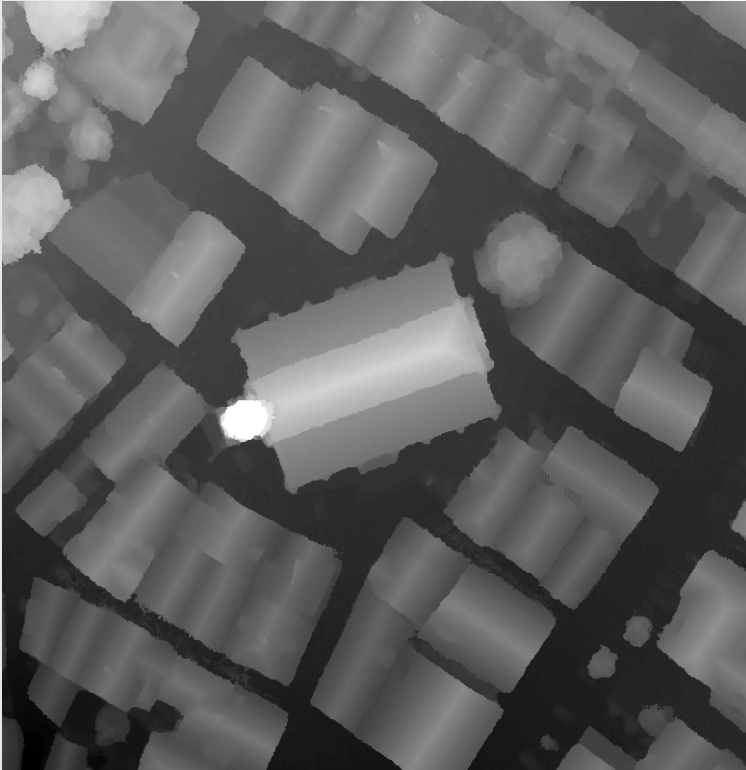
→ Higher accuracy



Multi-view



## 2. DSM from Stereoscopic pairs



DSM and oblique view

## 2. DSM from Stereoscopic pairs

### UrbIS Photogrammetric Flight 2014

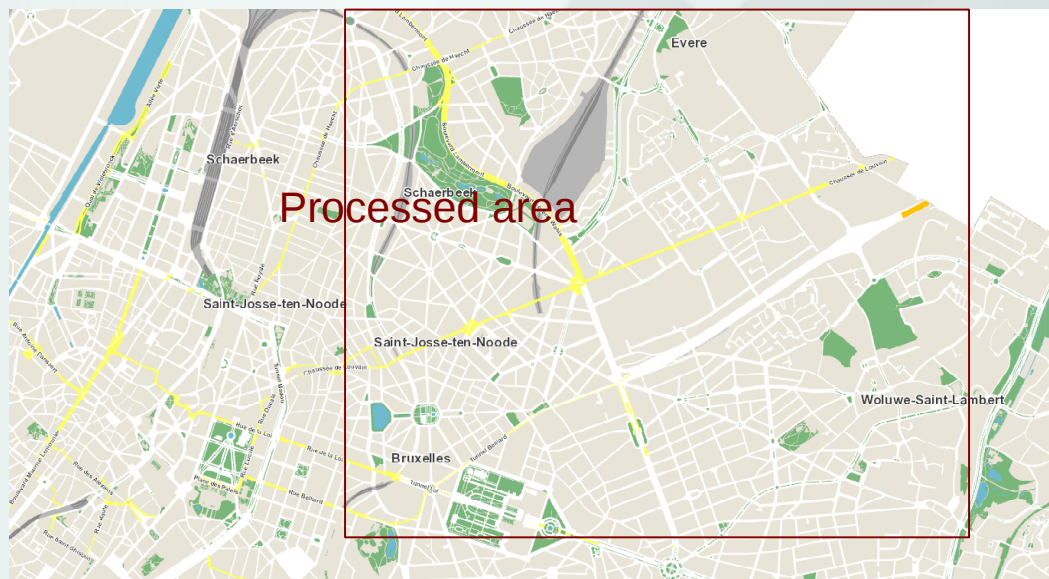
Camera: Vexcel UltraCamEagle , 13080 x 20010, Ground resolution: 7.5cm

Total of 1092 images in 30 strips – Image overlaps: 60% / 60%

### DSM\_RMA extraction on large area

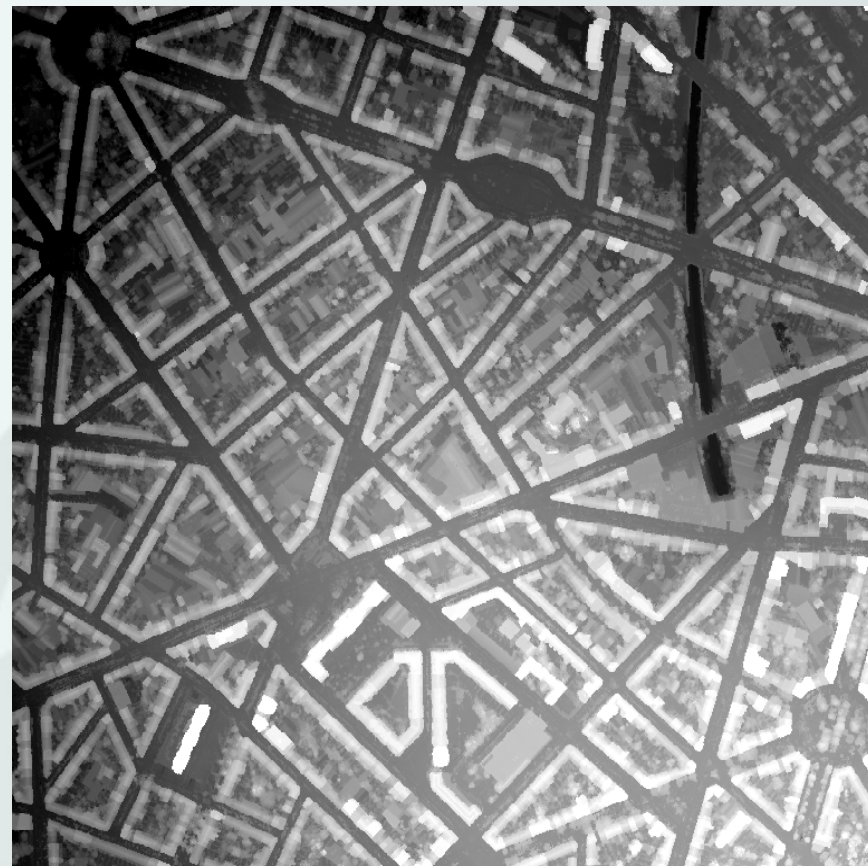
About 18 km<sup>2</sup> (117 images)

80 hours on 100 CPUs (parallel computing)



Area for large test

## 2. DSM from Stereoscopic pairs



A sample (1km<sup>2</sup>) of the generated DSM

## 2. DSM from Stereoscopic pairs

**DSM evaluation**  
**By visualization**  
(Vector superposition)

Rather complete surface  
Good superposition  
! Difficult shadow areas



A sample (1km<sup>2</sup>) of the generated DSM





## 3. DSM from LIDAR

### LIDAR

Measurement of distance to objects by LASER

Converted into points with geo coordinates

Very precise :

- CIRB : 30 pts per m<sup>2</sup>
- Precision : A few cm in Z

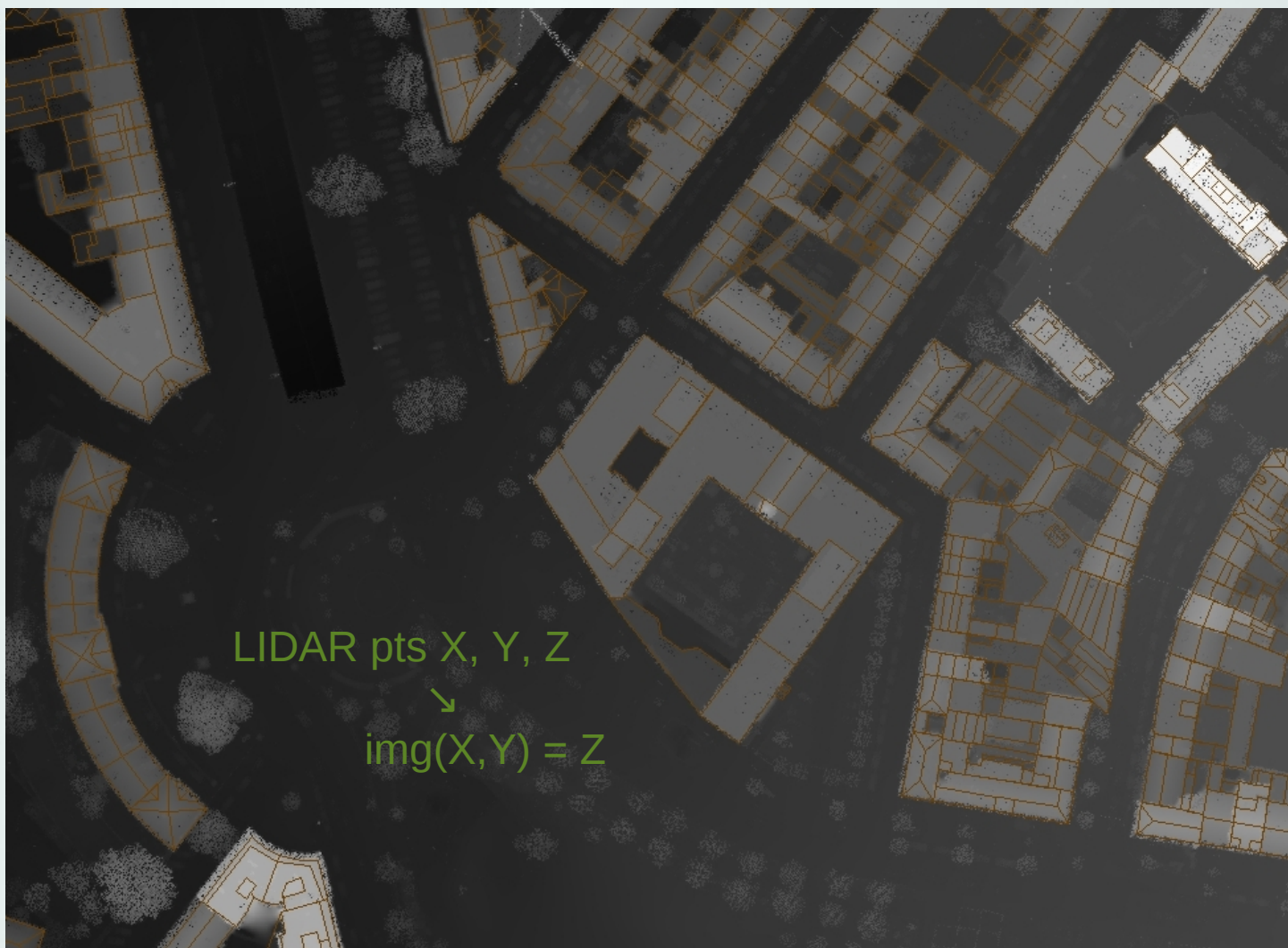
### Applications

Replace/Complement the traditional photogrammetry

Good reference to evaluate image-based DSM



### 3. DSM from LIDAR : rasterization



LIDAR pts X, Y, Z  
↓  
 $\text{img}(X,Y) = Z$

Raster from LIDAR acquired for CIRB



## 4. DSM from Vectors

### Database vectors

Buildings, roads, trees, ...

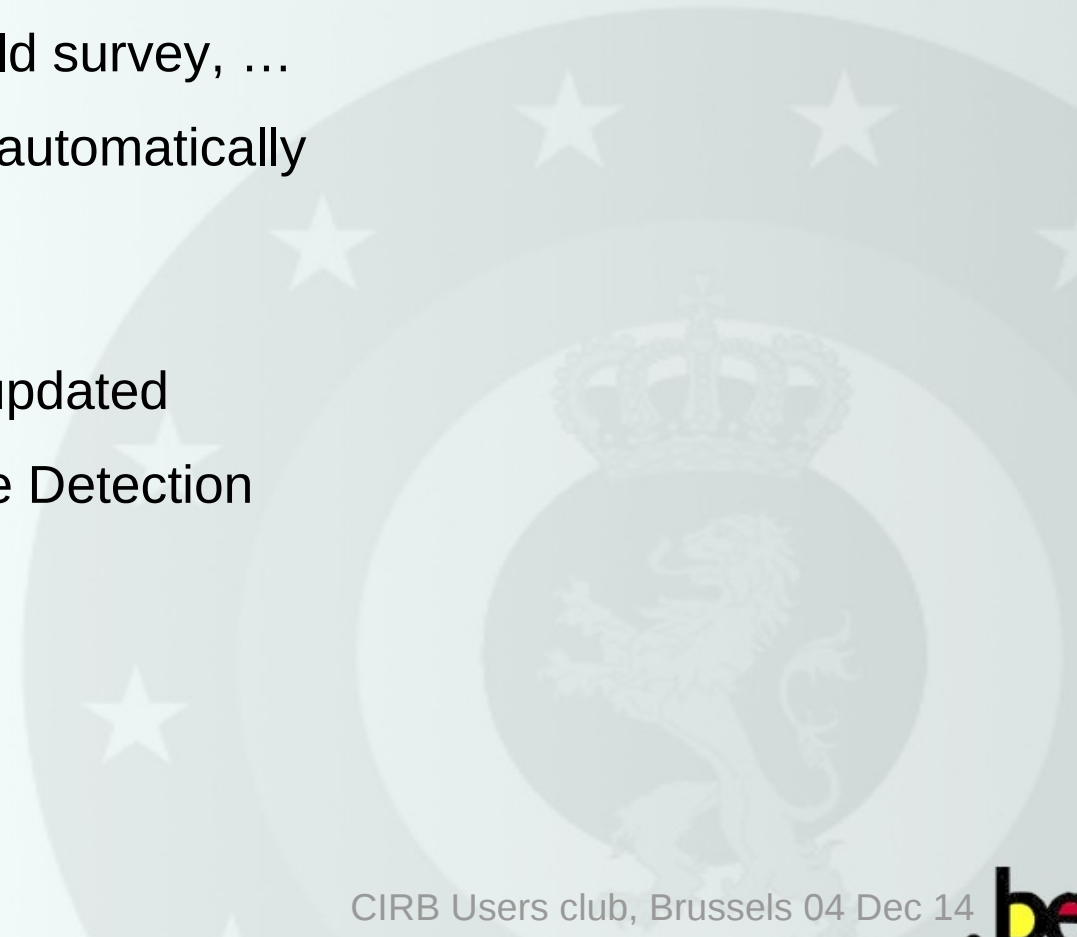
Encoded from image, field survey, ...

and more and more automatically

### Applications

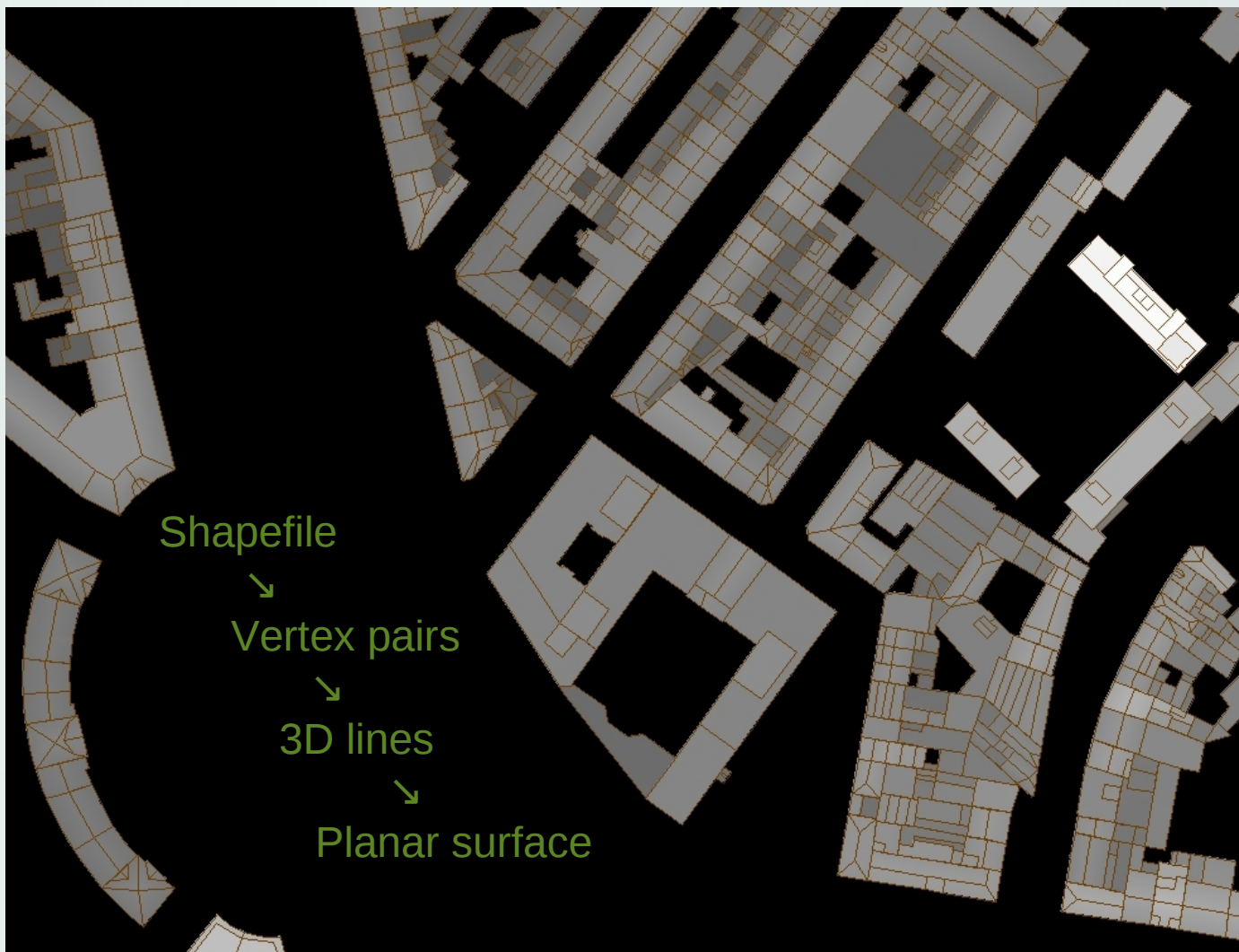
The vectors have to be updated

→ Automatic Change Detection





## 4. DSM from Vectors



Raster from Urbis-Adm 3D vectors (UrbAdm\_Bu\_Roof\_3D)



## (2.) DSM\_RMA - DSM (LIDAR & Vectors)

### DSM evaluation By Difference

#### Trees

No leaves in images  
Echoes in LIDAR

#### Houses

! Close to facade  
! Shadows



DSM\_RMA - DSM (LIDAR & Vectors)



## 5. Deriving a DTM from a DSM by Uniform Regions and Context

5.1 Introduction

5.2 Region detection

5.3 Region filtering

5.4 Interpolation

5.5 Results

5.6 Conclusions





## 5.1 DTM : Introduction

### Digital Terrain Model

Bare earth (No building, No tree, ...)

### Applications

Ortho-rectification

Flood risk evaluation

Vehicle navigation, ...

### Production

From field survey !

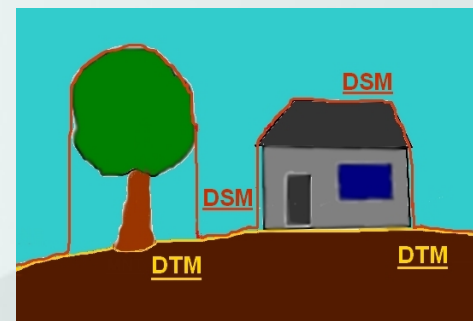
Derive DTM from DSM

### Our Approach (automatically)

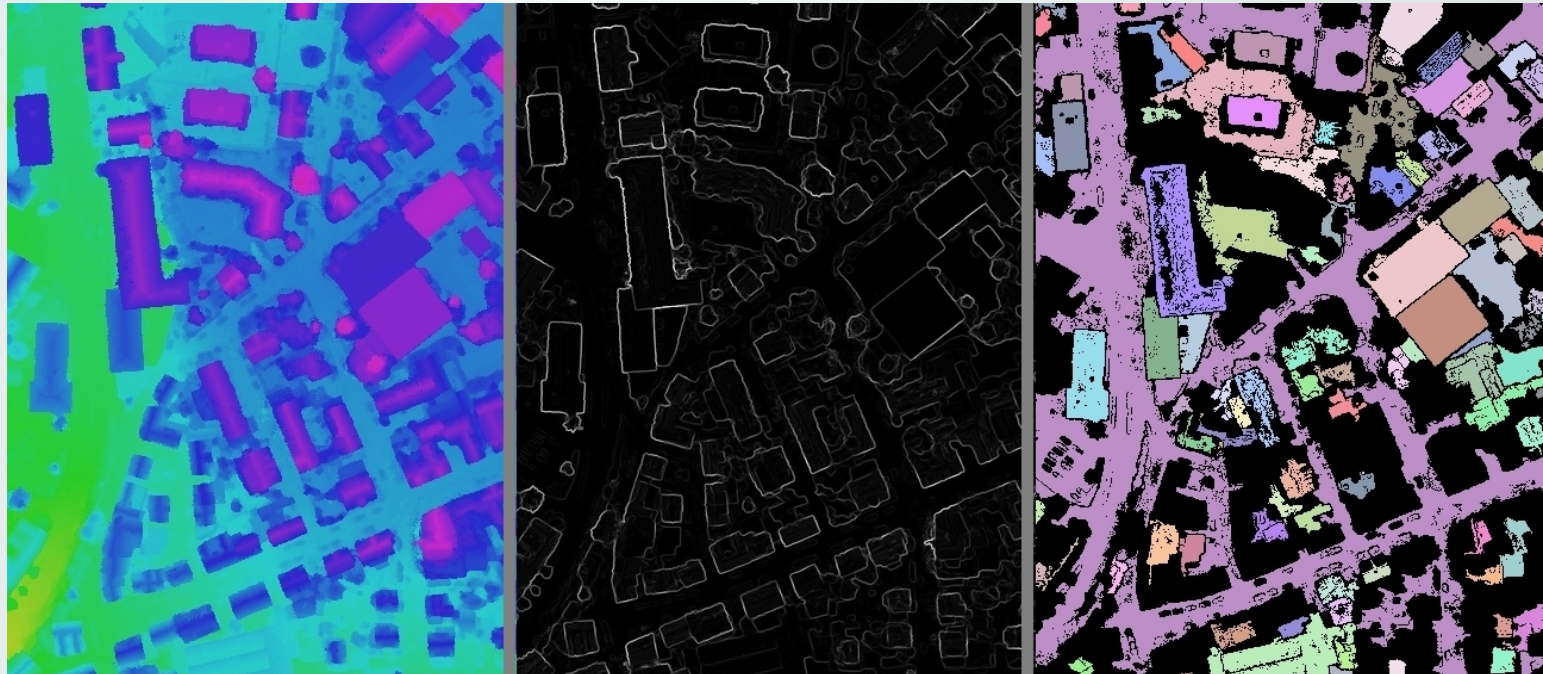
Get uniform regions of DSM

Reject locally elevated regions

Interpolate between kept regions



## 5.2 Region Detection

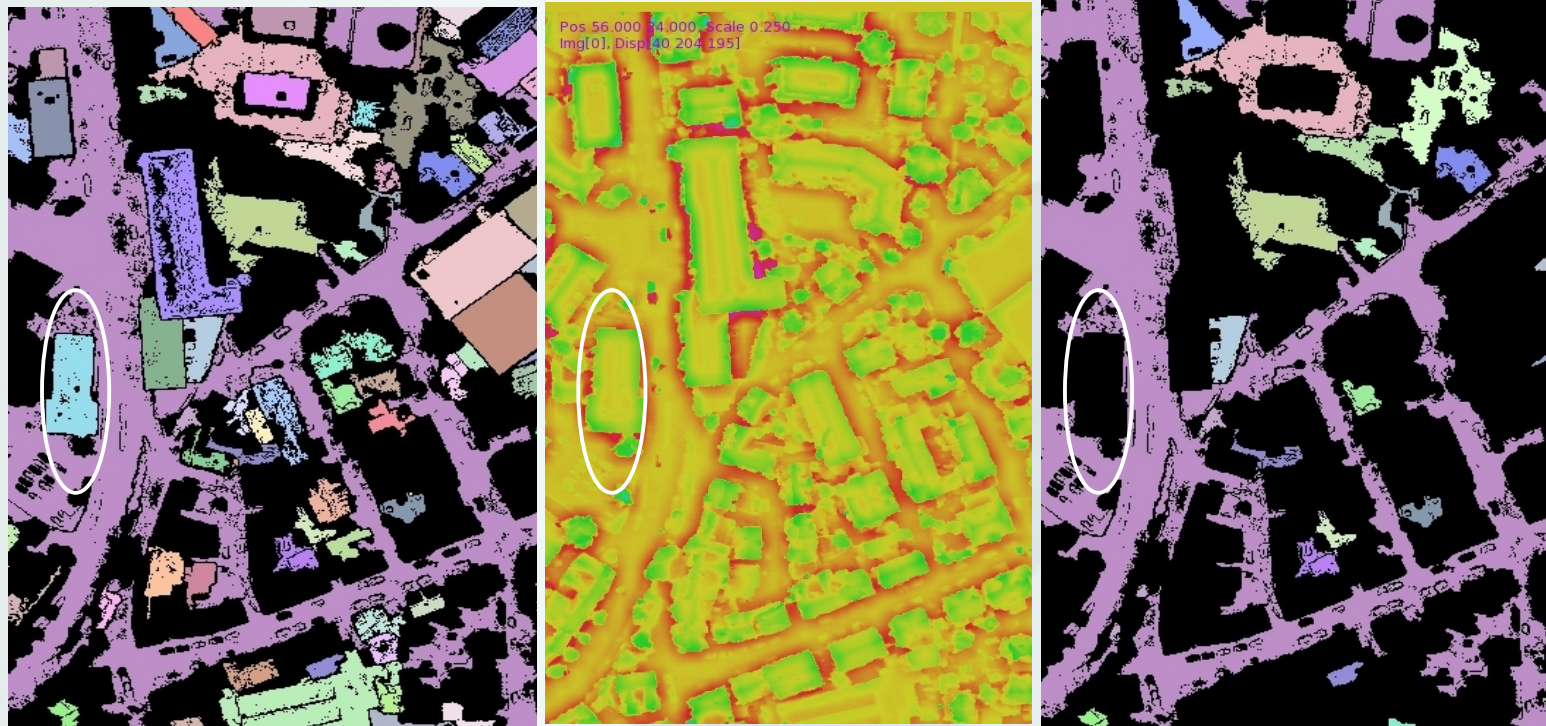


a) DSM in colour. b) Gradients. c) Regions of limited slope

(Test case Vaihingen, 9cm)

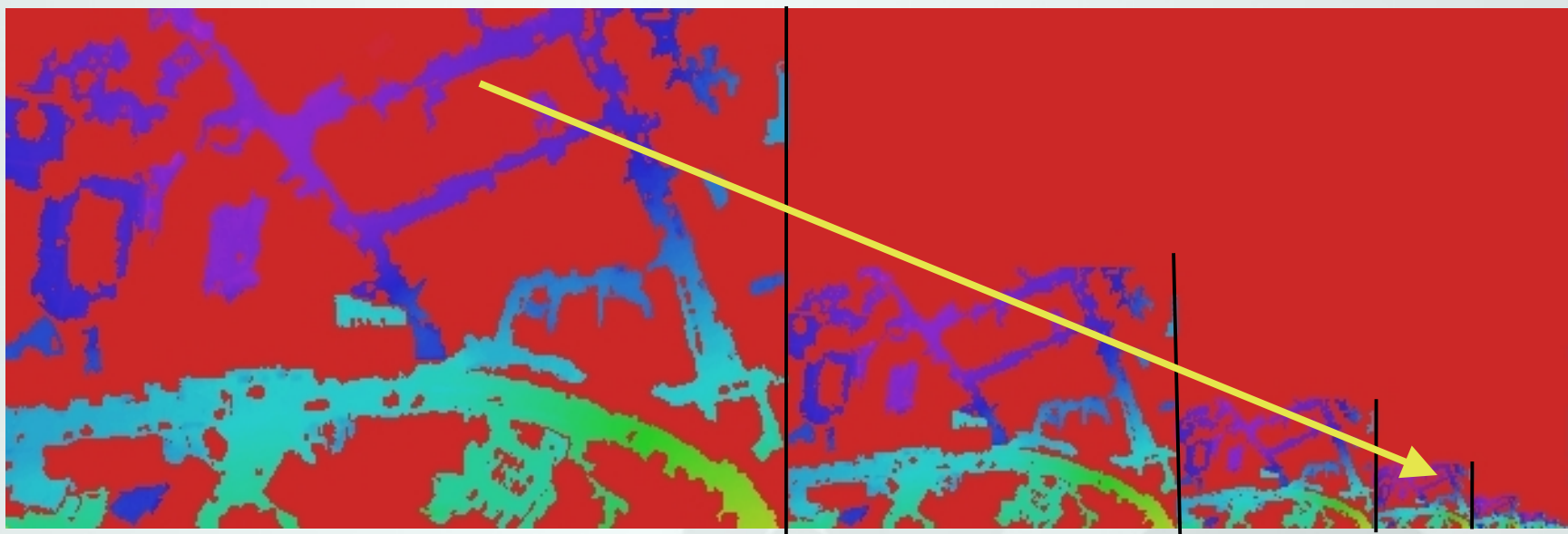


## 5.3 Region filtering



a) Regions of limited slope. b) DSM - LowPass. c) Lower regions

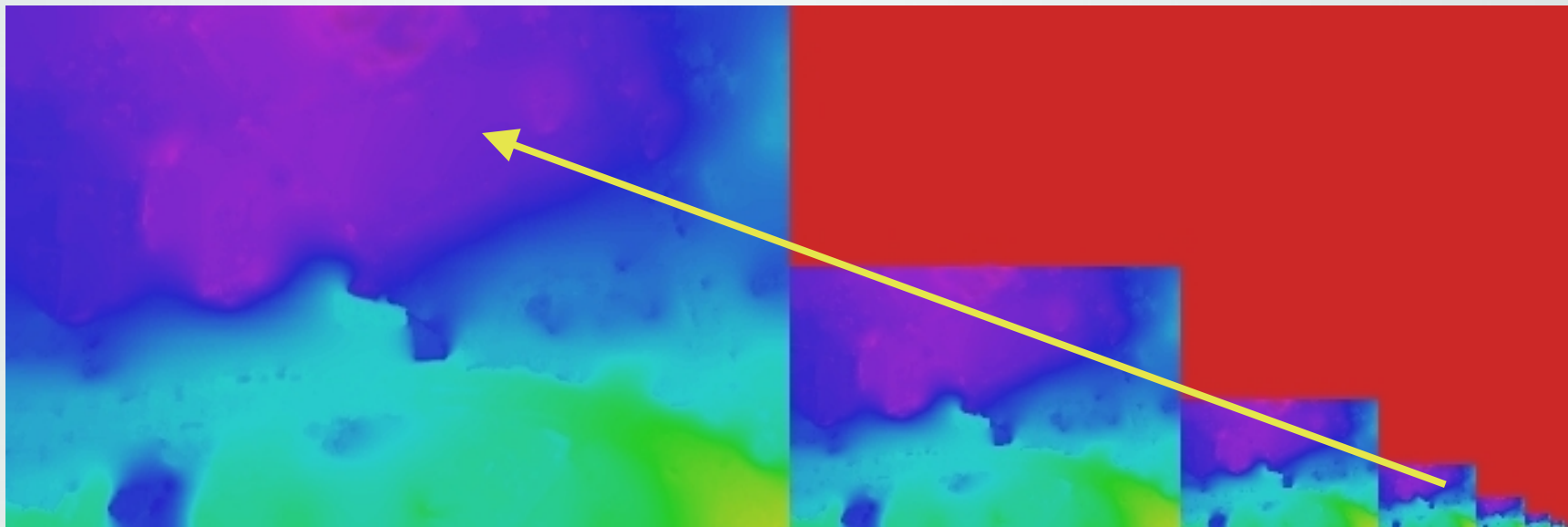
## 5.4 Interpolation



Pyramid of sparse DTM



## 5.4 Interpolation



Filled Pyramid: Level 0

Level 1

Level 2

Level 3 ... N



## 5.5 Results (DTM from DSM)

Stereo imagery (GSD=7.5 cm) → DSM\_RMA → **DTM**

**LIDAR** data (30 pts/m<sup>2</sup>)

### Qualitatively:

Difference DTM and LIDAR, highlighting [-1m..1m]:

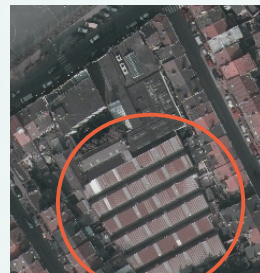
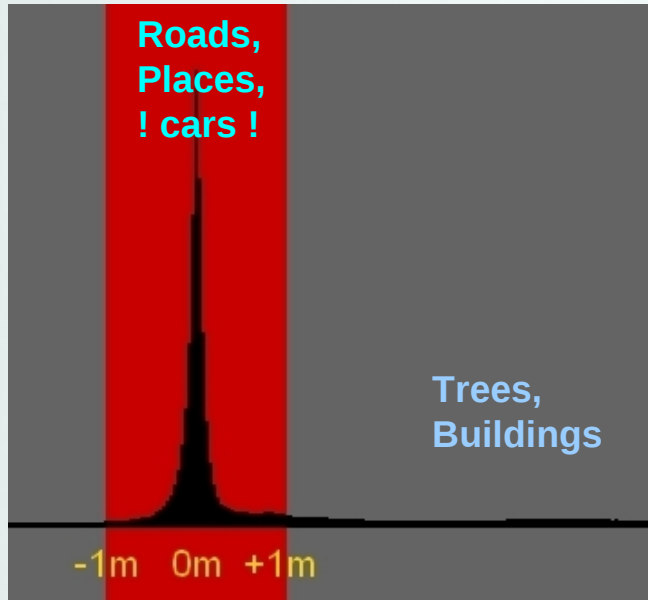
- Roads, places well detected
- Some errors inside block of houses

### Quantitatively: Histogram

- RMS value of [-1m..1m] = 0.24m (3.2 x GSD)
- But includes !cars!, benches, bushes, ...
- **DEPENDS** on DSM precision



## 5.5 Results (DTM from DSM)

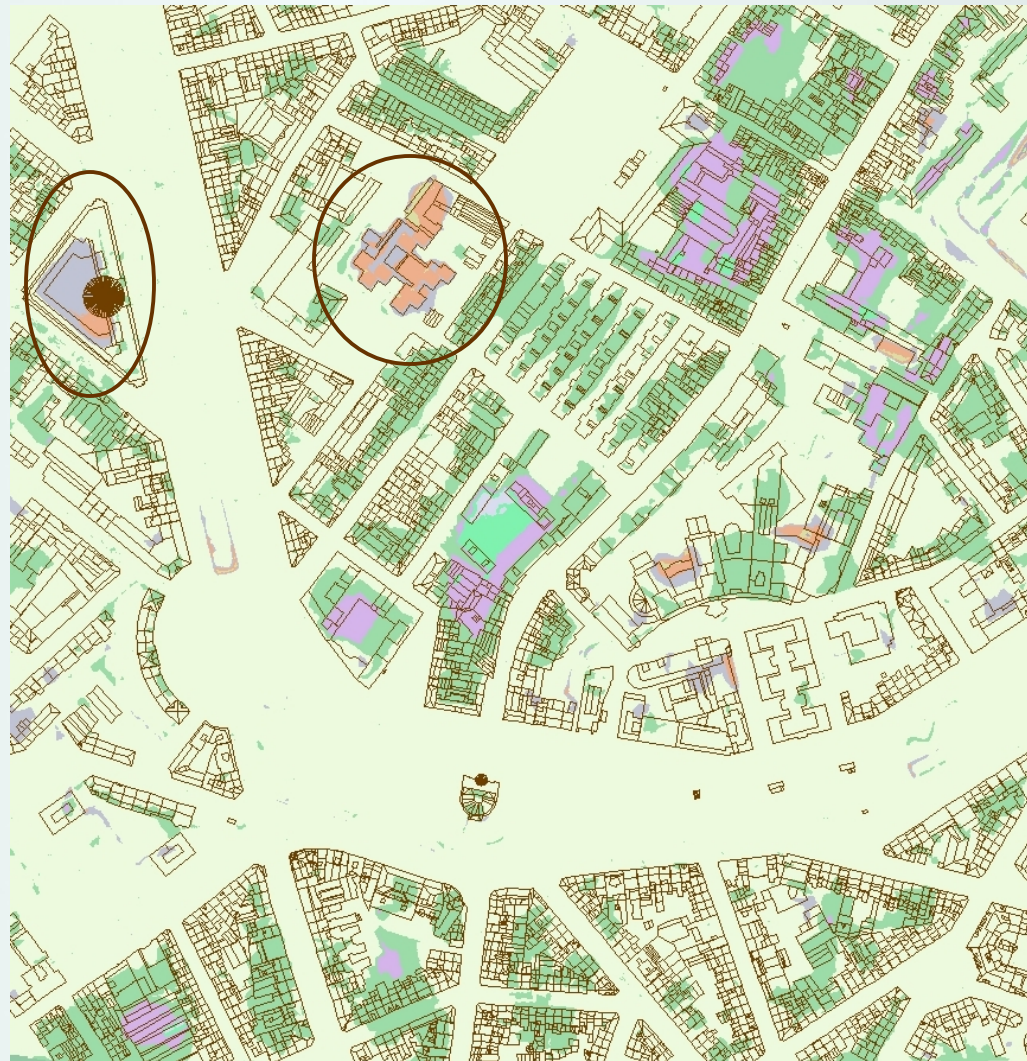


Difference LIDAR – DTM : Distribution and raster



## 5.5 Results (DTM from DSM)

- Grey [-2..-1]m
- White [-1..1]m
- Green [1..2]m
- Violet [2..3]m
- Orange [3..4]m



RMA\_DTM - UrbIS\_DTM



## 5.6 Conclusions (DTM from DSM)

### New DTM from DSM method

- \* Designed for urban areas
- \* Suited to UHR (0.1m) images

Enough uniform regions

+ Image processing tasks optimized (1s / Mpix)

! Interior of city blocks should be filtered

! Woods

### Possible Future

? Integrate spectral features for classification



## 6. Change Detection

### Objectives

Detect changes in buildings automatically

DSM is the most valuable info

### Approach : nDSM (Normalised DSM)

$nDSM = DSM - DTM$

Constant threshold (e.g. 2m)

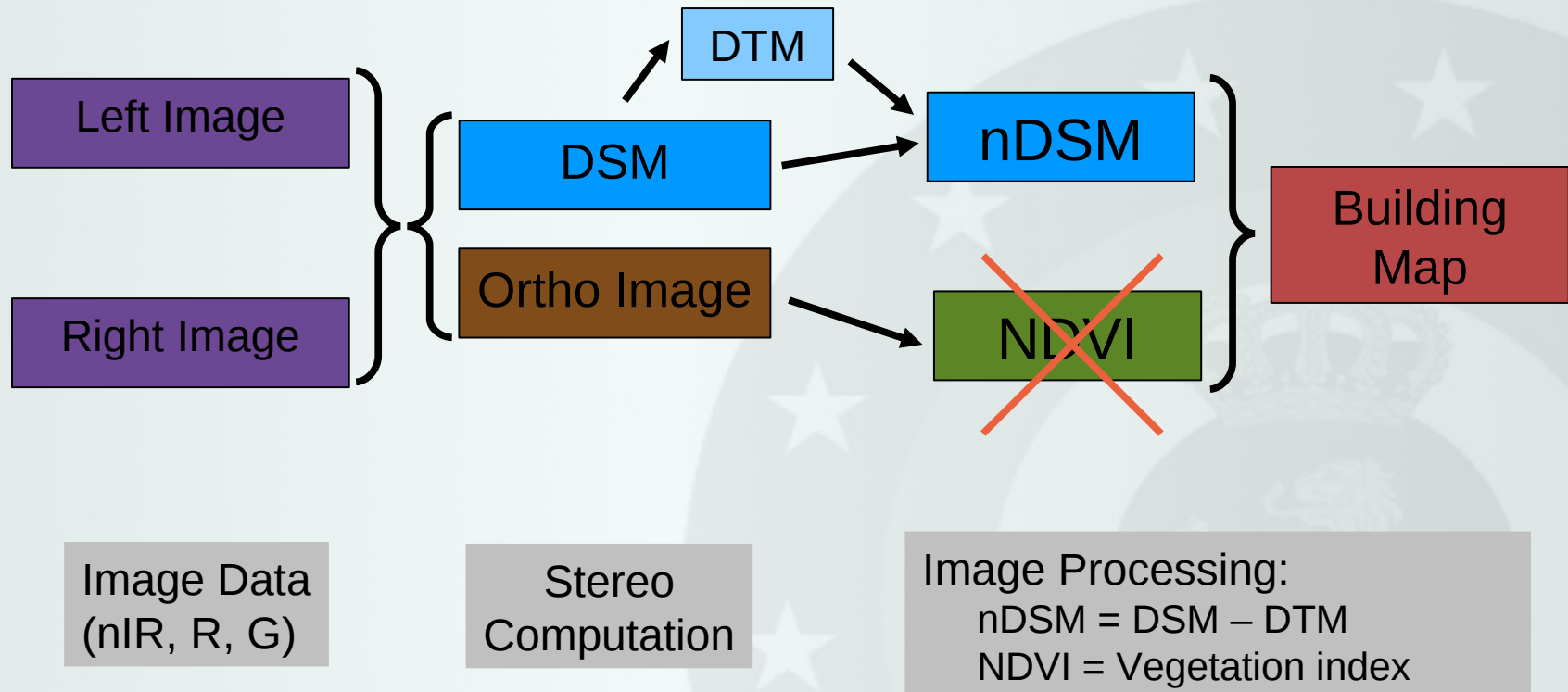
! But vegetation (NDVI is useful but requires near IR)

In development ...



## 6. Change Detection

### Previous development



## 6. Change Detection

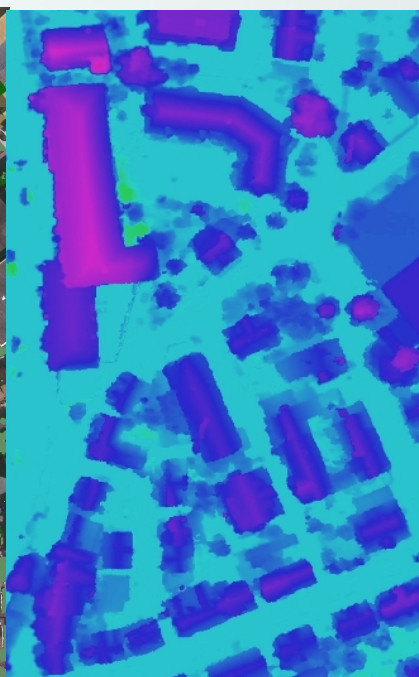
### Previous development



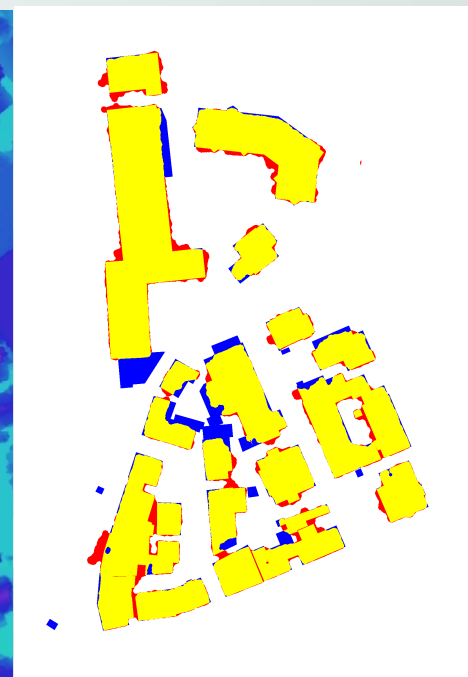
NearIR\_R\_G



Vegetation detected



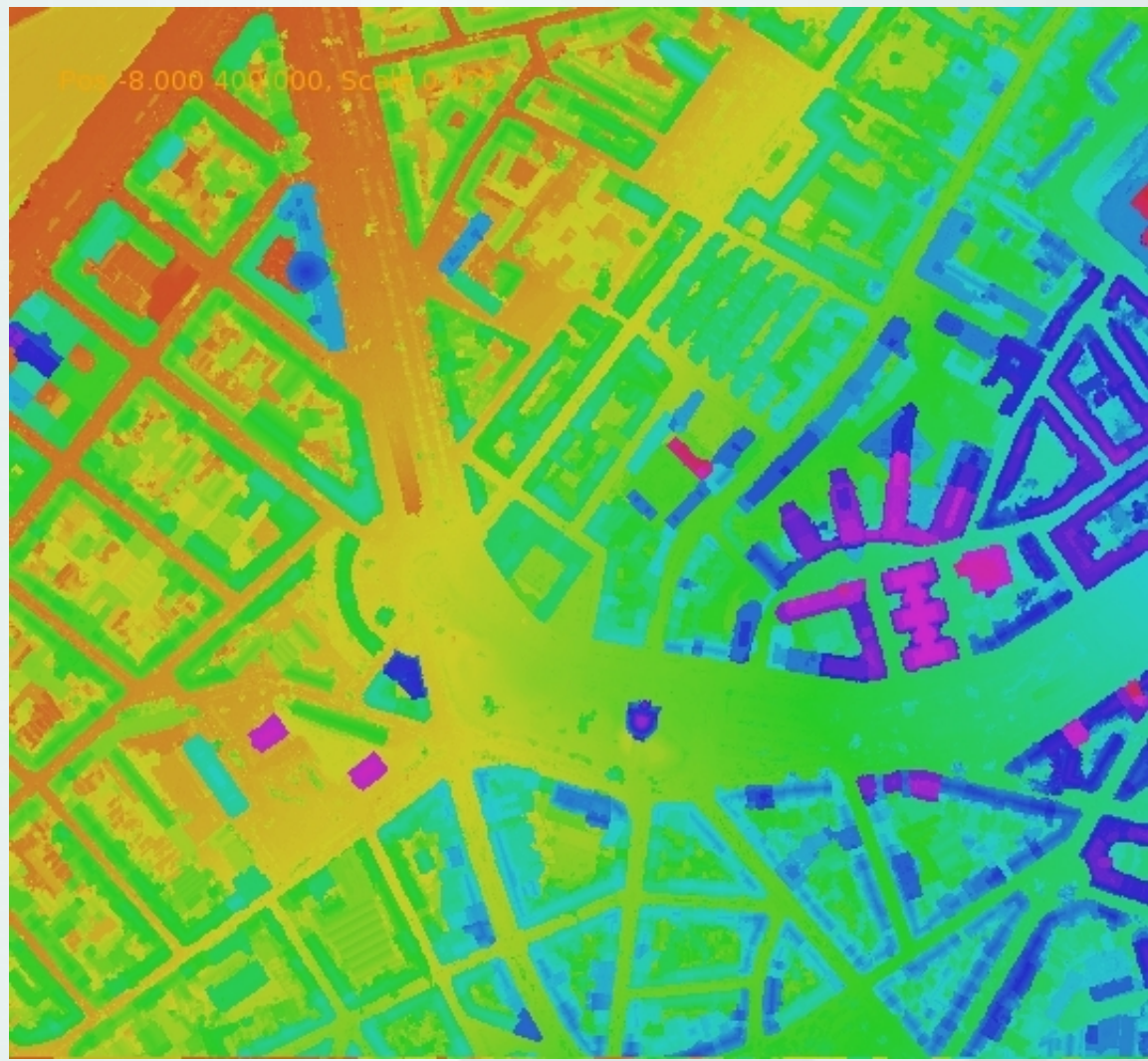
nDSM



Yellow=buildings



## 6. Change Detection



DSM in false colour



## 6. Change Detection



nDSM in false colour

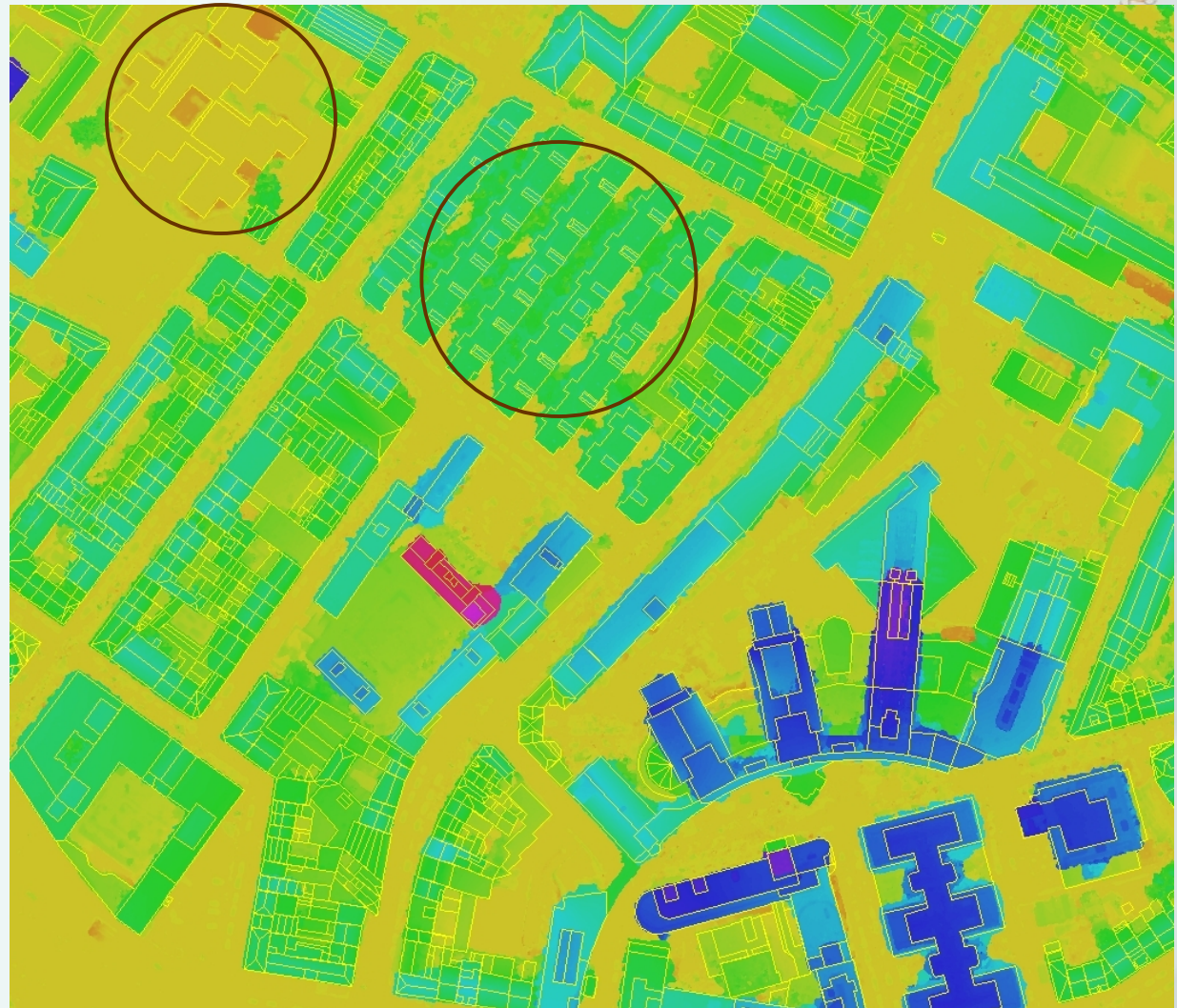


## 6. Change Detection

Yellow = Ground  
Rest should be Buildings  
(Few trees)

No change here

! DTM errors  
(False change)



nDSM and building vectors



## 7. Road Network from DSM

### Objectives

Find roads automatically

In Urban Areas

Centre line ?

### Approach : DSM

Road from optical images difficult → 3D

diversity, occlusion, shadow

!!! Trees, Cars, Open areas

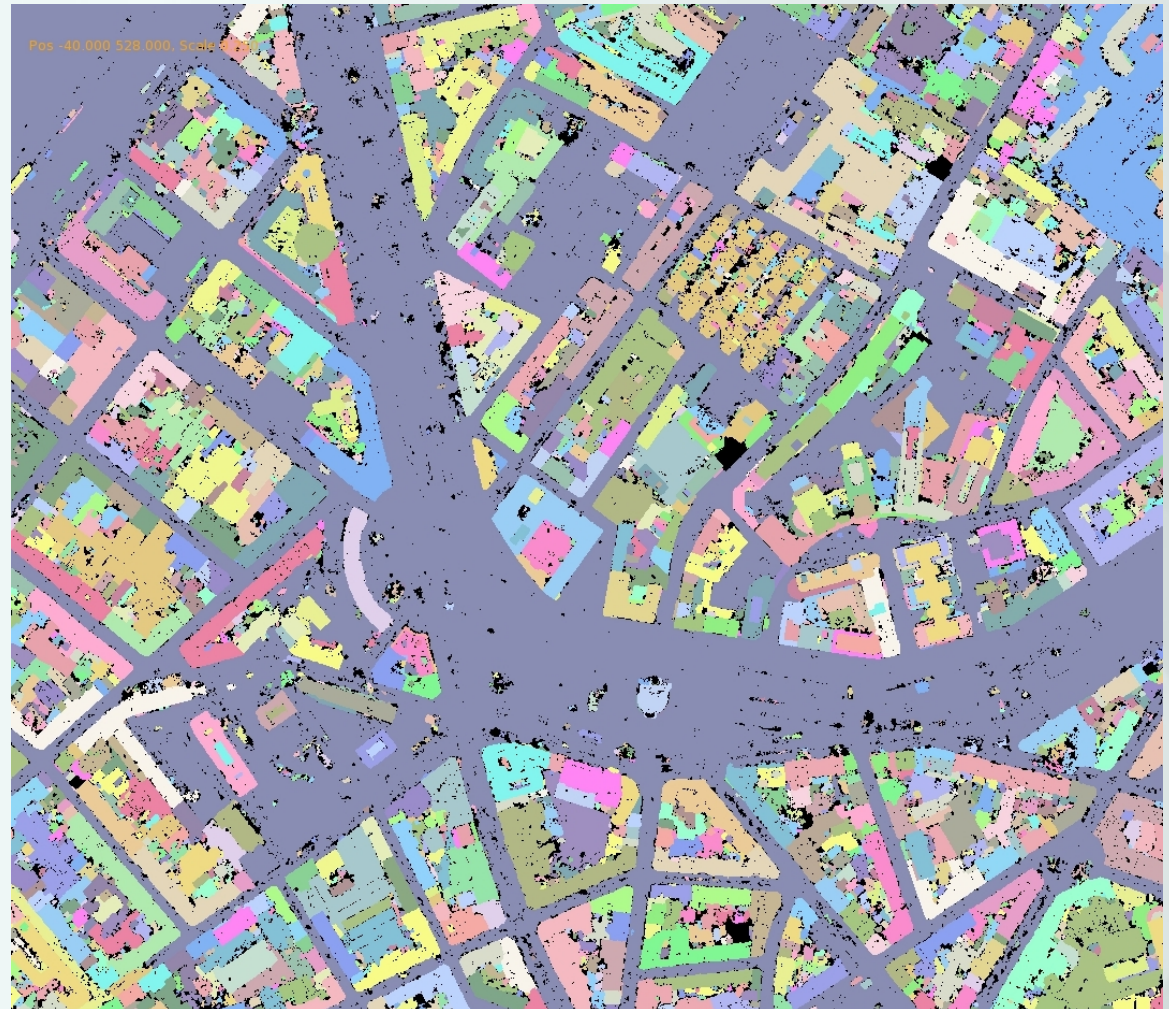


## 7. Road Network from DSM

### Method

DSM segmentation

Into regions



Uniform regions (Porte de Halle)



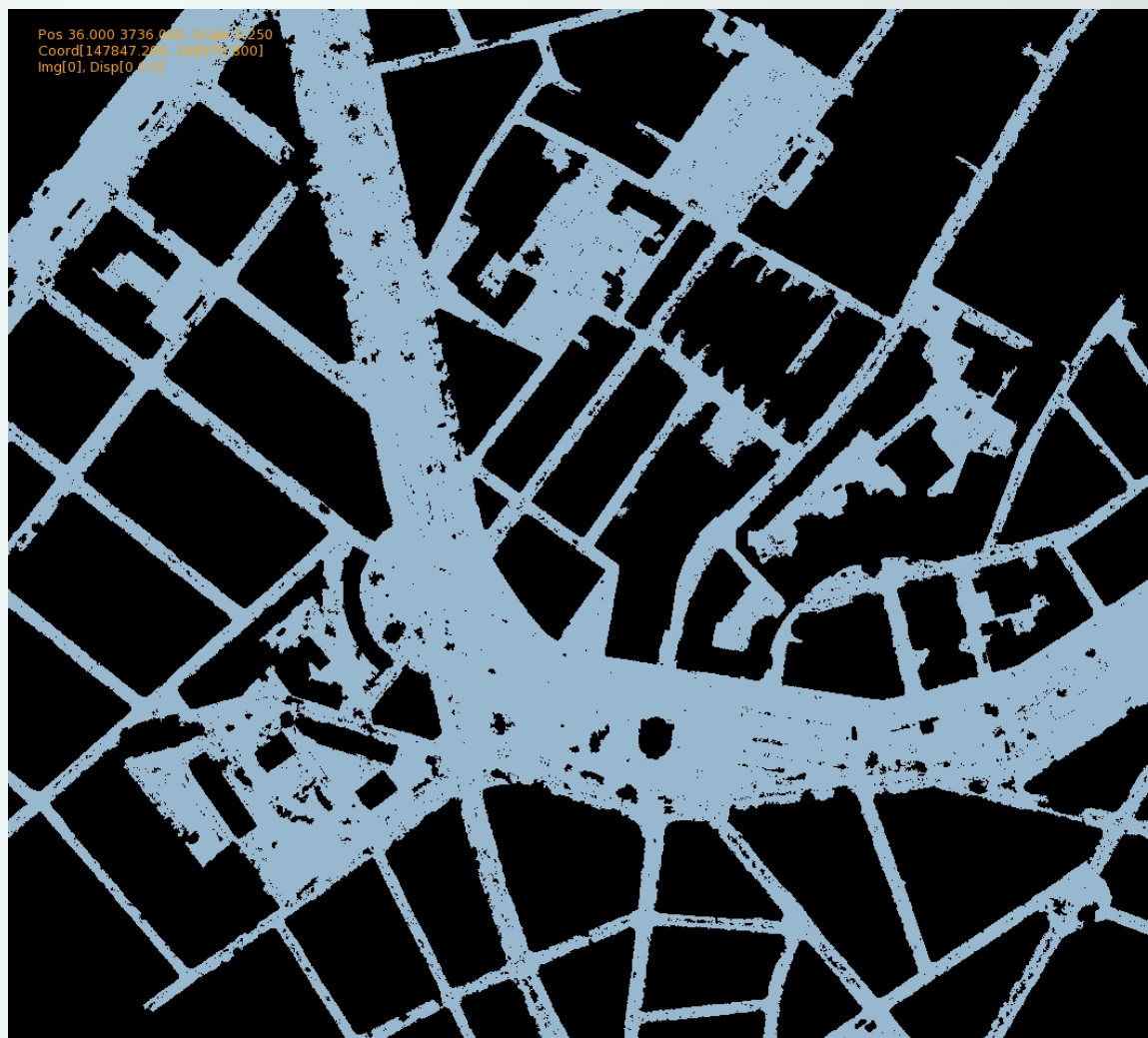
## 7. Road Network from DSM

### Method

DSM segmentation

Keep the largest region

(lower)



Road region





## 7. Road Network from DSM

### Method

DSM segmentation

Keep the largest region

Morphological filter

to fill gaps



Distance transfo and gap filling

## 7. Road Network from DSM

### Method

DSM segmentation

Keep the largest region

Morphological filter

Local maxima (ridges) as  
centre lines





## 7. Road Network from DSM

### Conclusions

Easy/Fast implementation

Registration potential

Interest for DTM (no city block)

### Possible Future

Consider the ridges as a graph -> nodes and edges

Compare with existing network (database)



## 8. Roof orientation

Interest for sun factor (photovoltaics)

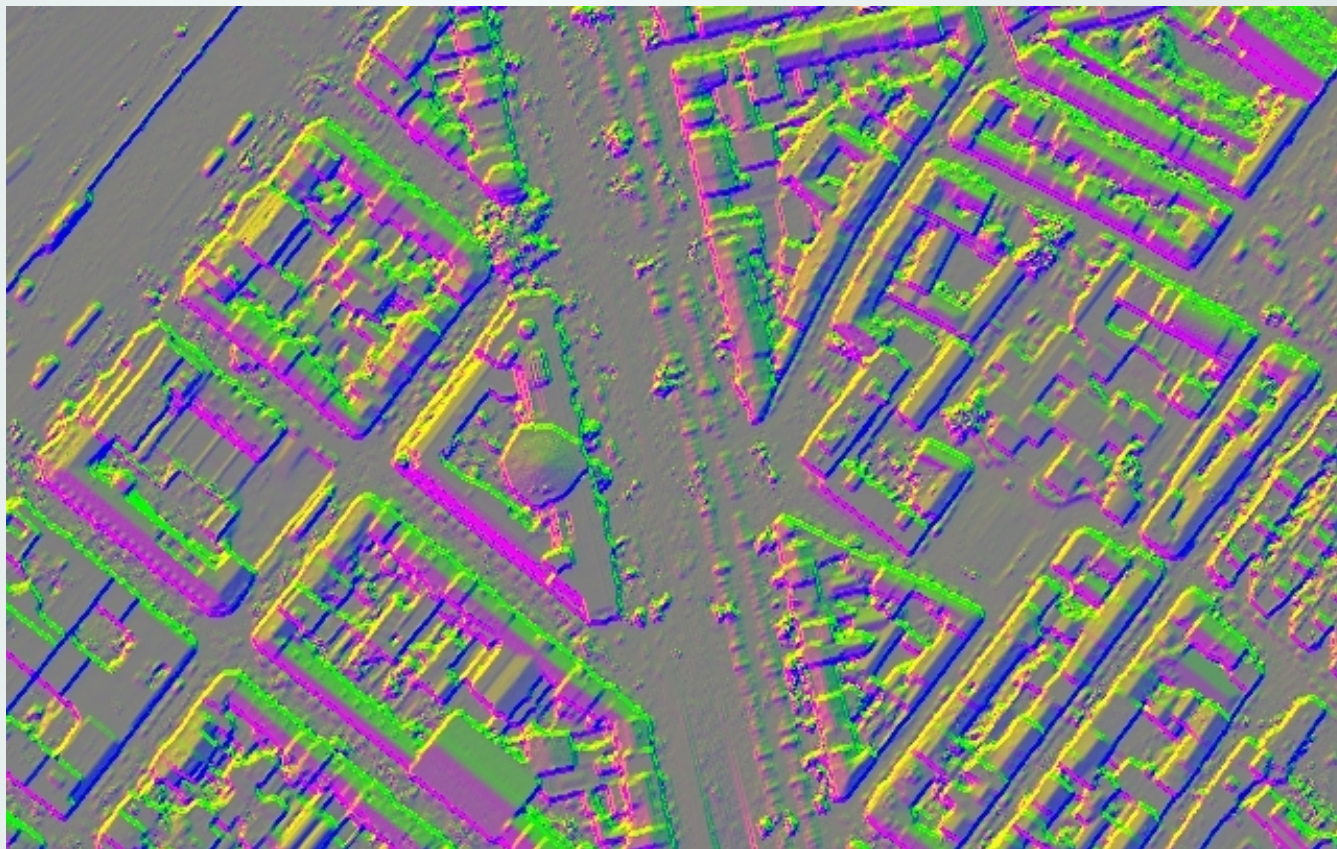
Direct derivation from DSM

*(Paris : la carte d'ensoleillement des toits en ligne (04/07/2013))*

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		inclinaison par rapport à l'horizontale (°)						
		0	15	25	35	50	70	90
orientation	est	88%	87%	85%	83%	77%	65%	50%
	sud-est	88%	93%	95%	95%	92%	81%	64%
	sud	88%	96%	99%	max 100%	98%	87%	68%
	sud-ouest	88%	93%	95%	95%	92%	81%	64%
	ouest	88%	87%	85%	82%	76%	65%	50%

## 8. Roof orientation



Roof orientation in false colour from DSM  
(No analysis of occluding neighbours)



# Conclusions

## DSM\_RMA extraction is mature

Future: error quantification

Future developments for Satellite imagery

## DTM from DSM (urban) achieved a 'plateau'

Inherent errors from image-based DSM (shadows)

Difficulties inside building blocks

? Spectral info + a priori data (vectors, old DTM)

## Change Detection

Good potential, but vegetation

Ground truth of change for evaluation

## Road Network

To help DTM